Game Design Document

Fill up the following document

* Write the title of your project.

Ans - CrazyMaze!

* What is the goal of the game?

Ans - To reach the target.

* Write a brief story of your game.

Ans - I am making a maze game , which has many levels in it. Like "Thife Robing The Precious Pearls".

* Which are the playing characters of this game?
* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | theif | robbery |
| 2 | penguin | find mother |
| 3 | employ | going office |
| 4 | bear | find banana,cubs |
| 5 | student | going school |
| 6 | child | find family |
| 7 |  |  |
| 8 |  |  |

* Which are the Non-Playing Characters of this game?
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | mother penguin |  |
| 2 | cubs |  |
| 3 | house |  |
| 4 | museum |  |
| 5 | office |  |
| 6 | school |  |
| 7 | family |  |
| 8 | banana |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?